ACM Greek SIGCHI

http://www.greekchi.org/
greekchi@acm.org

2012-2013
Chair: Maria Roussou
Vice Chair: G. Lepouras
Officers: G. Caridakis, T. Makris, D. Nathanael
A “young” SIGCHI (founded in September 2008) but active

Members:

- ~50 individuals
- ~10 research groups, from 7 universities

No membership fees
Research group members

- **CoSyLLab** (Computer Supported Learning Engineering Lab) – Dept. of Digital Systems, [University of Piraeus](http://cosy.ds.unipi.gr)
- **ErgoU** (Ergonomics Unit) -Sector of Industrial Management & Operations Research, School of Mechanical Engineering, [National Technical University of Athens](http://ergou.simor.ntua.gr/index.htm)
- **HCI-VR Lab**, Dept. of Computer Science and Technology, [University of Peloponnese](http://hci-vr.cst.uop.gr/)
- **ISD Lab** (Interactive Systems Design Laboratory) – Dept. of Product and Systems Design Engineering, [University of the Aegean](http://isd.syros.aegean.gr)
- **iSTLab** (interactive Software Technologies & System Engineering Laboratory) – Dept. of Applied Information Technology and Multimedia, [Technological Educational Institution of Crete](http://www.istlab.teiher.gr)
- **IVML** (Image, Video and Multimedia Systems Lab) – ICCS, [National Technical University of Athens](http://image.ntua.gr)
- **MaDgIK** (Management of Data, Information and Knowledge Group) – Dept. of Informatics and Telecommunications, [University of Athens](http://www.madgik.di.uoa.gr)
- **Usability and Accessibility group**, New Technologies in Communication, Education and the Mass Media Lab - Dept. of Communication and Mass Media, [University of Athens](http://www.media.uoa.gr/usability)
Activities

- Drafted a collaborative ‘Web Usability and Accessibility Guidelines’ document for general use (2009)
- HCI Terminology and Greek translation of terms (2010, ongoing)
- Web portal (redesigned in 2012)
- 7 main events (mostly in conjunction with World Usability Day)
Web portal (only in Greek): www.greekchi.org
Events

- 05.03.2009: **HCI Theory and Practice of design** Workshop
- 12.11.2009: Usability & accessibility **case studies and best practices** (as part of World Usability Day 2009 “Designing for a Sustainable World”)
- 10.11.2010: Workshop “**HCI Education in Greece**” (as part of World Usability Day “Communicating in the Digital Era”)
- 06.05.2011: **Interactivity Demos** event at International VS-Games Conference in Athens
- 20-21.10.2011: Involvement in **5th European Conference on Games Based Learning**
- 10.11.2011: **Student theses in HCI** (as part of WUD “EDUCATION: Designing for Social Change”)
- 07.11.2012: **Information Visualization of Financial Systems** (as part of WUD “Usability of Financial Systems”)
March 2009: HCI Theory and Practice of design of usable and accessible technologies *Workshop*

In conjunction with IFIP TC13 & Greek Computer Society meeting

**Speakers:**
- Alan Dix, Lancaster University, UK
- Jan Gulliksen, KTH, Sweden
- Joaquim Jorge, IST, Portugal
- Janet Wesson, N. Mandela Metropolitan University
- Julio Abascal, University of the Basque Country
- Cecília Sikné Lányi, University of Pannonia, Hungary
March 2009: HCI Theory and Practice of design of usable and accessible technologies Workshop (cont’d)

- Roundtable on future activities of the Greek HCI Community
Events (highlights)

May 2011: VS-Games **interactive demonstrations**

- Augmented Reality
- Gesture-based interaction
Events (highlights)

November 2011 (WUD’11)

EDUCATION: Designing for Social Change

- 20 students with 15 graduate & undergraduate theses presentations
- 8 different universities
Events (highlights)

November 2012 (WUD ’12)

Usability of Financial Systems

- 10 presentations
- Industry & academia
- Focus on Information Visualization
Future plans

- Collection of course notes in HCI and usability *in progress*

- Publication on usability & accessibility, organized by Prof. Meimaris of the Usability and Accessibility group, New Technologies in Communication, Education and the Mass Media Lab, University of Athens

- Event in early November 2013: “Healthcare: Collaborating for Better Systems” (as part of World Usability Day) *in progress*
Challenges

- **0 budget**
  - This means:
    - Limited number of events
    - Significant individual effort in carrying out activities & events
    - Being very inventive in securing funding for events

- Members are dispersed (despite being a small country, members must fund their own travel to attend physical events and meetings)
- Industrial representation is limited because there are very few enterprises practicing HCI methods in Greece
- Difficulty in finding officers with ACM SIGCHI membership
Thank you!

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